

Prof. Chih-Hung

The diagnosis of DSM-5 Internet gaming disorder or ICD-11 gaming disorder.

The Diagnostic and Statistical Manual of Mental Disorders, Fifth Edition (DSM-5) proposed the diagnostic criteria for Internet gaming disorder (IGD) to define Internet gaming addiction. Based on these criteria, the global prevalence ranges between 0.5% and 6%[1]. The concerns regarding the threshold, validity, and utility of the DSM-5 IGD criteria had been raised in the past years. The International Classification of Diseases 11th Revision (ICD-11) included its own definition of gaming disorder (GD) at 2018. Impaired control, increased priority, and negative consequences should be presented with marked functional impairment for more than one year. The ICD criteria was based on clinical evidence and interests of public health. More scientific evidence and information were required to support and improve its validity and utility. The presenting speech would focus on diagnosis of internet gaming disorder and its clinical utility.